



PELMATHISM

<https://aiminghigh.aimssec.ac.za/pelmathism/>

Print and cut out the cards. Shuffle the cards and place them face down on a table. Players take turns to turn over 2 cards. When the cards match, the player keeps the pair and gets another turn. If the cards don't match, they are turned face down keeping the same positions and the next player has a turn. The winner is the player with the most cards when all the pairs have been claimed.

Cards are supplied for more games

Game 1 – Fractions and Illustrations

Game 2 – Fractions and Decimals,

Game 3 – Decimals and Illustrations,

Game 4 – Fractions and Percentages,

Game 5 – Percentages and Illustrations,

Game 6 – Decimals and Percentages.

75%		$\frac{5}{12}$	$5\frac{5}{8}$	$1\frac{1}{2}$	37.5%	
	70%	$5\frac{5}{3}$	$0.\overline{222}$	120%	$1.\overline{666}$	
$0.8\overline{33}$	$\frac{2}{9}$	$5\frac{5}{4}$		$0.1\overline{666}$	0.7	
	$\frac{2}{3}$		$\frac{7}{8}$	150%	0.6	
$4\frac{4}{5}$	$83\frac{1}{3}\%$	10%	125%	$41.\overline{66}\%$	$0.\overline{666}$	
$6\frac{6}{5}$	$\frac{1}{10}$	0.8	$3\frac{3}{2}$	60%	0.875	