

**Rules:**

**STAGE 1:** In turn, players put 2 of their men on the board but not on the centre square, until all the men (pieces) have been placed.

**STAGE 2:** Start Stage 2 by Player 1 moving one of his men to the centre square. If he is unable to do so then he can remove one of his opponent's men. In turn, players move one of their men horizontally or vertically, not diagonally. They cannot jump over other men. To capture a man, a player places 2 of his men, one on either side of one of his opponent's men (horizontally or vertically). If a player puts a man between two opponent's men, nothing happens. After a capture, the player can move again if that results in another capture.

**How to win:** To win a player captures all the opponent's pieces.

Play on the larger board with 25 counters (men) for each player and on the smaller board with 12 men for each player.



