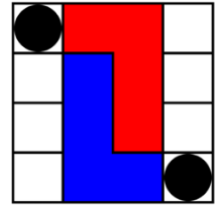


L GAME

Cut out the two L pieces and 2 counters (see page 3). Put them on the board as shown.

Rules: From this starting position, the first player chooses an L shape and moves it on the board, then chooses whether or not to move one of the counters. The second player moves the other L shape, then that one of the counters if they wish.

Pieces can be turned over. Players can only move their own L shape but they can move either counter. Pieces cannot overlap and the L shape must be moved before the counter. The winner is the player who blocks in their opponent's L shape so the opponent cannot move. The squares are numbered for play blindfolded or on the phone.



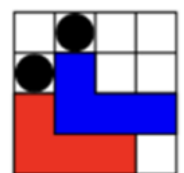
1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16



2 players
or
2 teams

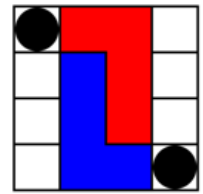
HELP

Play to trap your opponent in a corner. Blue is in a winning position in this example. Red is trapped in a corner and cannot move.

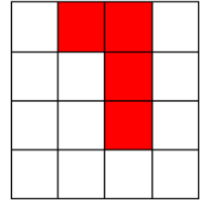


NEXT - PLAY THINK LEARN WIN

PUZZLE 1: If a player is looking at this starting position, what does the opponent sitting opposite see? Draw all the reflections and rotations of this position on squared paper.

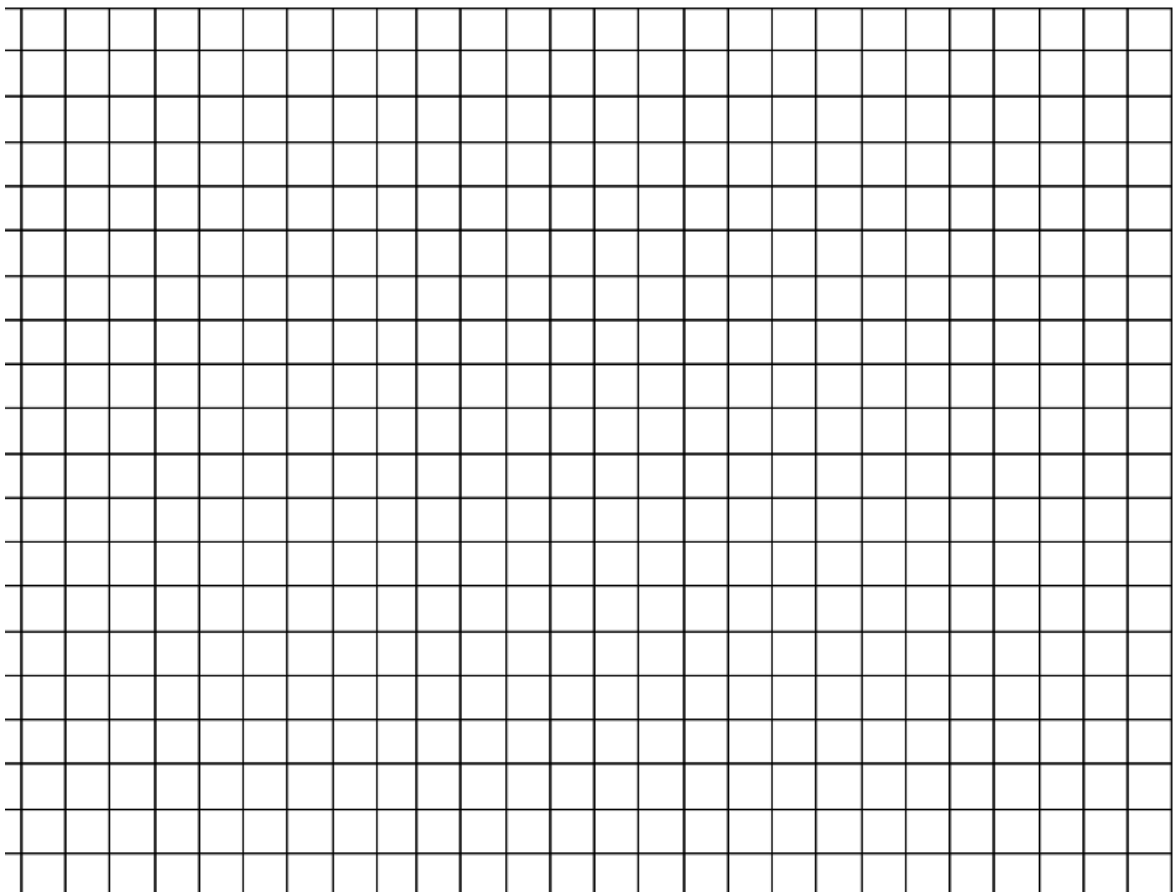
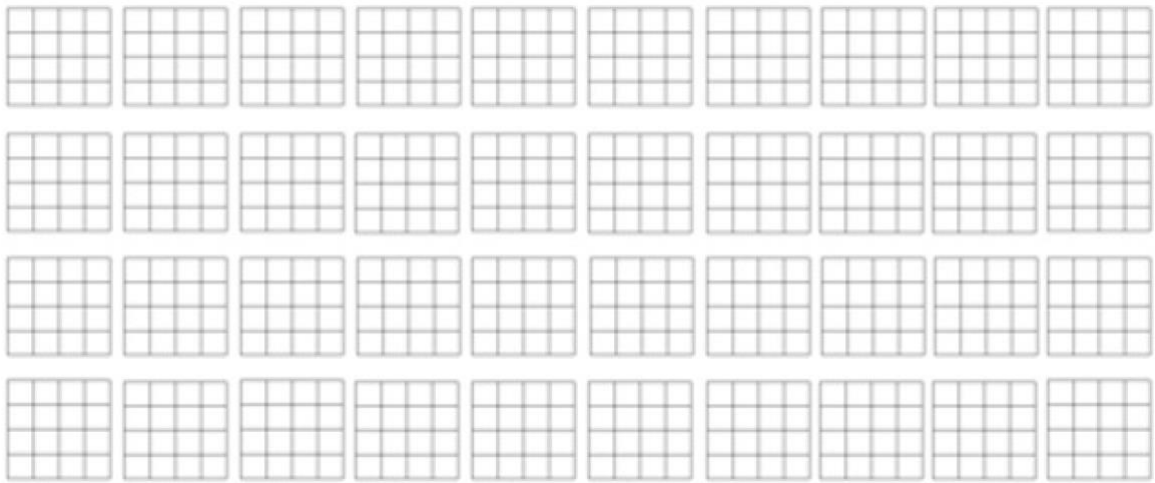


PUZZLE 2: Find all possible positions of the Red L on the board and draw them on squared paper. Here is one position.



PUZZLE 3: With Red in this position, find all the positions for Blue if the counters are not blocking the squares where Blue is to be placed. Do the same for all the other positions of Red.

PUZZLE 4: For each position of red and blue L pieces on the board, find where you can place the counters so that one or other of the players is in a winning position if their opponent has to move next?



Cut out the counters and L pieces and fold the L pieces along the dotted lines. Stick pairs of pieces back-to-back so that they are coloured on both sides ready for play.

