



SENET

<https://aiminghigh.aimssec.ac.za/senet/>



This is the layout at the start of the game. Each player has 5 game pieces.

1	2	3	4	5	6	7	8	9	10
20	19	18	17	16	15	14	13	12	11
21	22	23	24	25	26	27	28	29	30

The numbered squares are called houses. Players throw the stick-dice to decide how many houses to move along. To win, players must move all their pieces to get past house number 30.

See the AIMING HIGH website to download the gameboard and pieces, and for the rules for reading the dice, for capturing or blocking the opponent's pieces, and for what players do then they visit the special houses 15, 26, 27, 28, 29 & 30.

Senet was played in Egypt 5000 years ago. The game depicts the journey we make from the start to the end of life on Earth and entering the after-life world.